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# <<面向对象系统分析与设计>>

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## 内容概要

本书分三大部分：I.介绍系统分析与设计，进而讨论系统的开发过程，包括可行性分析，需求确定活动，面向对象方法学及面向对象模型；II.讨论物理设计及其实现，包括输出设计，输入设计，文件与数据库设计，软件的构造及测试概念，最后涉及技术与组织行为的关系；III.各种相辅相成的专题介绍，这些专题起着对前两部分内容的补充作用，或可作为系统分析和设计的工具，其内容都很重要。
本书强调实用性，是作者多年教学经验的总结，尽量少用学生难于接受的概念及理论，而以丰富的实践经验材料来充实内容，因而更适用作大学生学习信息系统开发或软件工程的教材，也可作研究生学习的参考资料。

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