

<<软件工艺(英文版)>>

图书基本信息

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内容概要

本书针对软件开发，提出了一些相当棘手和敏感的问题，并给出了颇具争议性的结论：从一个数百年来一直兴旺发达的系统——工艺学中获得启示，寻找答案。

本书通过5个部分，19章的篇幅系统地阐述作者的观点，并试图回答一直困扰着软件行业的难题——我们应该如何重组软件构造的过程，使其能够如我们所愿地有效运转？

第1部分共4章，对传统的观点提出质疑——软件工程真的是解决软件开发问题的灵丹妙药吗？

第2部分共2章，这一部分提出了本书的观点，即以软件工艺的视角看待软件开发。

第3部分以7章的篇幅，不同的角度全面地展现了软件工艺理论所带来的主要变化，以及如何实践这个观念。

第4部分共3章，对比了软件工艺与软件工程，并为各自适用的范畴重新划定了界限。

第5部分共3章，分别讨论软件开发中的权宜之计和长期问题。

本书荣获2002年度Jolt图书大奖，阅读本书，有助于引发读者在软件开发问题上的独立思考，本书适合软件行业的所有从业人员阅读参考。

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