<<Computer Music Model>>

图书基本信息

书名: <<Computer Music Modeling and Retrieval计算机音乐建模与检索/会议录>>

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内容概要

This book constitutes the thoroughly refereed post-proceedings of the International Computer Music Modeling and Retrieval Symposium, CMMR 2004, held in Esbjerg, Denmark in May 2004. The 26 revised full papers presented were carefully selected during two rounds of reviewing and improvement. Due to the interdisciplinary nature of the area, the papers address a broad variety of topics. The papers are organized in topical sections on pitch and melody detection; rhythm, tempo, and beat; music generation and knowledge; music performance, rendering, and interfaces; music scores and synchronization; synthesis, timbre, and musical playing; music representation and retrieval; and music analysis.

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书籍目录

Pitch, Melody Detection Separating Voices in Polyphonic Music: A Contig Mapping Approach An Auditory Model Based Approach for Melody Detection in Polyphonic Musical Recordings A New Probabilistic Spectral Pitch Estimator: Exact and MCMC-approximate StrategiesRhythm, Tempo, Beat Determination of Perceptual Tempo of Music Source Separation and Beat Tracking: A System Approach to the Development of a Robust Audio-to-Score System A Causal Rhythm GroupingMusic Generation, Knowledge Fugue Composition with Counterpoint Melody Generation Using Genetic Algorithms Harmonizations of Time with Non Periodic Ordered Structures in Discrete Geometry and Astronomy A Self-Organizing Map Based Knowledge Discovery for Music Recommendation Systems Music Performance, Rendering, Interface Archive of Electronic Music IAEM - internet Audio Rendering System IARS Handel, a Free-Hands Gesture Recognition System Open and Closed Form in Interactive Music Collaborative Computer-Aided Parameter Exploration for Music and AnimationMusic Scores, Synchronization Comparing Pitch Spelling Algorithms on Music Score-PCM Music Synchronization Based on Extracted Score Parameters a Large Corpus of Tonal Towards an Intelligent Score Following System: Handling of Mistakes and Jumps Encountered During Piano PracticingSynthesis, Timbre, Musical Playing Aspects of the Topology of Interactions on Loop Dynamics in One and Two Dimensions Perceptive and Cognitive Evaluation of a Piano Synthesis Model The Clarinet Timbre as an Attribute of ExpressivenessMusic Representation, Retrieval Music Analysis Author Index

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