

<<我可学至500>>

图书基本信息

书名：<<我可学至500>>

13位ISBN编号：9780787983062

10位ISBN编号：0787983063

出版时间：2006-12

出版时间：John Wiley & Sons Inc

作者：Dan Yaman

页数：239

版权说明：本站所提供下载的PDF图书仅提供预览和简介，请支持正版图书。

更多资源请访问：<http://www.tushu007.com>

内容概要

I ' ll Take Learning for 500 shows you how to leverage the excitement and entertainment inherent in game shows by using them to increase participant involvement as well as information retention and comprehension. This book will help trainers and teachers to select, create, modify, and employ game shows as a powerful, effective learning tool. The authors illustrate all of the many different elements that are required to make an effective game show—from writing effective questions to changing pre-existing game show rules, hosting, and creating new games. They offer expert advice on selecting the best game to fit the purpose of the training, tailoring and customizing it for a specific situation, and effectively presenting it to create a dynamic and exciting learning experience. The CD that accompanies the book includes several valuable game show templates that trainers can immediately pick up and use as a hands-on resource.

书籍目录

CD Content
 Foreword by Sivasailam "Thiagi" Thiagarajan
 Introduction: Why We Wrote This Book
 A Tale of Two Classrooms
 First Things First Part One: Game Shows and Learning
 1. Classroom vs Hollywood: How Training Game Shows Differ from TV Game Shows
 Education vs Entertainment
 Teams vs Contestants
 Trainer vs Quizmaster
 Encouragement vs Embarrassment
 Function vs Flair
 Your Rules vs TV Rules
 Your Way vs Their Way
 2. Why Use a Game Show?
 Game Shows Review Without Calling It a Review
 Games Shows Are Great for Test Preparation
 Game Shows Are a Strong Preview Mechanism
 Game Shows Can Make Participants Aware of Their Own Strengths and Weaknesses
 Game Shows Energize the Class and Generate Positive Emotions
 Game Show Competition Motivates the Trainee
 Game Shows Provide Feedback for the Trainer and Trainee
 Game Shows Promote Teamwork
 Game Shows Can Help Clarify Material
 Game Shows Are Ideal for Addressing All Kinds of Issues
 Game Shows Cover Multiple Learning Styles
 Game Shows Bridge Generation Gaps
 Game Shows Are a Change of Pace and Energizer for the Trainer
 Game Shows Redefine the Perception of Training
 Game Shows Increase Retention
 3. Myths, Misconceptions, and Frequently Asked Questions
 Myth 1: A Game Show Wouldn't Appeal to My Trainees
 They're Too Shy, Too Professional, Too Blue Collar, Too Serious
 Myth 2: They Won't Work for My Subject
 It's Too Technical or Too Sensitive to Have Fun
 Myth 3: They're Too Difficult to Create and Take Too Much Time to Construct
 I Don't Have That Kind of Time to Spend Every Week
 Myth 4: I Don't Have Time in My Training Session for a Game
 I Have Too Much Material to Cover
 Myth 5: Game Shows Don't Fit the Company Culture
 We Just Don't DO That Kind of Thing Here
 Frequently Asked Questions
 Part Two: Designing a Game Show for Learning
 4. Catalogue of Game Shows
 Jeopardy!
 Family Feud
 Tic-Tac-Dough
 Beat the Clock
 Wheel of Fortune
 Concentration
 Who Wants to Be a Millionaire?
 College Bowl
 5. Selecting the Right Game for Your Purpose
 Game Shows for Content Review
 Game Shows to Gauge Comprehension
 Game Shows to Practice and Apply Skills
 Game Shows to Energize the Classroom
 Game Shows to Preview Content
 Game Shows to Introduce Sensitive Topics
 Game Shows to Break the Ice
 Game Shows to Brainstorm
 Game Shows That Fit Your Purpose
 6. Customizing Your Game Show
 7. Customizations for Your Specific Game Show
 8. Teams, Titles, and Trinkets
 Part Three: Writing Effective Questions
 9. Question Types and Tips
 10. Effective Question Writing
 11. Questions to Fit Your Purpose
 12. Using Multimedia in Your Questions
 Part Four: Conducting a Game Show
 13. The Ultimate Game Show Host
 14. Maximizing Learning in the Game Show
 15. Setting Up for the Game Show
 16. High or Low Tech
 17. Rating Your Performance
 References
 Resources
 Research and Books That We Love
 Game Show Resources
 Trainer's Resources
 Index
 About the Authors
 How to Use the CD-ROM
 Continuation of copyright page

版权说明

本站所提供下载的PDF图书仅提供预览和简介，请支持正版图书。

更多资源请访问:<http://www.tushu007.com>